Proprioception Is All You Need: Terrain Classification for Boreal Forests

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Our Approach



Figure 1: Overview of the training process. From the left, data from asynchronous sensors were recorded and the terrain on which the robot was driven is hand-labeled. To allow a 5-fold cross-validation, trajectories are split into 5 s partitions. Classes are then rebalanced through oversampling before being fed to the different networks. The Convolutional Neural Network (CNN) performed classification on spectrograms, while Mamba classified the samples directly in the time domain.





DEEP SNOW (b)



(c) ASPHALT Figure 2: Types of terrains considered in our dataset.



(d) FLOORING



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(e) ICE

Context & Motivations

- Being one of the largest land biomes on Earth, boreal forests are home to many mobility-impeding terrains that should be negotiated by autonomous vehicles, hence the need to study terrain awareness in this environment.
- Boreal forests challenge conventional exteroceptive-based terrain classification (TC)

Impact of train dataset size on model performance





- ▷ The **dense coniferous canopies** obstruct the sunlight, yielding low visual feature contrast.
- Light is usually scarce in winter, which hinders the capability of TC methods that rely on light.
- Both cameras and lidars are influenced by harsh environmental conditions such as snowstorms, heavy rain, or fog.
- Proprioceptive sensors have the benefit of providing direct information about the physical characteristics of a surface, through their effect on the dynamics of a uncrewed ground vehicle (UGV).

BorealTC dataset

- Recorded with a Husky A200 from Clearpath Robotics (Kitchener, Ontario, Canada).
- ► Two kinds of proprioceptive measurements
- Wheel service (motor currents and wheel velocities) @ 6.5 Hz. Xsens MTi-30 IMU (6-DOF) angular velocities and linear



Figure 3: An example of challenges caused by

Limitation of hand-made labels

We compared the latent space of both datasets (BorealTC and Vulpi [1]) with a t-distributed stochastic neighbor embedding (t-SNE). The embeddings of a terrain are clustered with other terrains of similar properties.



accelerations) @ 100 Hz.

terrain in boreal forests.

▶ Driven on SILTY LOAM, DEEP SNOW, ASPHALT, FLOORING, and ICE.

Acknowledgments and References

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- [1] Fabio Vulpi, Annalisa Milella, Roberto Marani, and Giulio Reina. Recurrent and convolutional neural networks for deep terrain classification by autonomous robots. Journal of Terramechanics, 96:119–131, August 2021.
- [2] Albert Gu and Tri Dao. Mamba: Linear-Time Sequence Modeling with Selective State Spaces. arXiv preprint arXiv:2312.00752, dec 2023.

Figure 5: An illustration of class proximity using t-SNE analysis from our CNN classifier trained on both datasets. Each colored dot represents an embedding for a given class. Each inset illustrates a terrain class in a dataset.

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